**Sensory Development**

*Feeling - Motor Skills - Concentration - Perception*

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**Quisensi for all the senses**

The game compendium develops and challenges the tactile, visual, auditory, olfactory and gustatory senses. The action cards and the material can be adapted to suit the age and number of players and the intended learning content and developmental aims. The level of difficulty of the tasks and the duration of the game can also be tailored to match the skills and ages of the players. The instructions contain rules, tasks and suggestions for play.

**Contents:** 99 action cards, 9 wooden shape pairs, 12 cans with screw-on lids, 12 touch cylinders (5 pairs with different materials, 2 wooden cylinders), 1 packet of glass marbles, 10 wooden discs, 1 touch cloth, 2 large, 5 medium and 10 small touch bags, coloured rods (10 each in red, yellow, green and blue), 1 counter, 1 egg timer, 2 dice.

**Players:** 1 or more

**Age:** 3+

**130910 Quisensi**

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Players: 1 or more

Age: 3+
The colors of sound

... for beginners

**Musical Tubes**

Very easy to play - ideal for those first musical experiences! The stand fits 6 of the 7 pentatonically tuned musical tubes at a time.

Material: Plastic, caps and Wooden stand.

Dimensions: 4.5 cm in diameter, length 16.5 to 34.5 cm. Wooden stand, dimensions: 34 cm in diameter, height 30 cm.

... for advanced learners

**Giant Musical Trunks**

Built like a xylophone, easy to play and featuring the notes of the C major scale - Children may hit the wrong “keys”, but there won’t be any bad notes. The perfect introduction to playing music. Individual sounds can be removed, making playing into even more of an exciting sound experiment. Incl. instructions with lots of ideas for play.

Material: Frame, caps and rings made from wood, trunks made from plastic.

Stand dimensions: H 30 x W 75 x D 42cm.

**Felt mallet set**

For marimba, sound blocks, xylophone, tonal rosewood bars and musical tubes.

Material: plastic with bolted cork handle, with felt head.

Size: approx. 31 cm long, head Ø approx. 3 cm
2 boxes - 2 sound experiences

Findikus Hearing Box

- Findikus Sound Box
- Findikus Hearing Box
- Hose to be Cut to Size
- Findikus sound experimentation centre

Material: birch plywood
Dimensions: 40 x 40 cm.

Material: plastic
Dimensions: Ø 4.5 cm, length 25 m.

NEW

Material: birch plywood, acrylic glass
Dimensions: 40 x 40 cm.

Made in Germany

Material: birch plywood
Dimensions: 40 x 40 cm.

Material: birch plywood, or with musical instruments. Special worlds of sound can be created in and on the sound box. Also great for adding sound effects to stories! This box has many connection holes to insert the hoses – this way, many sounds / noises can be distributed. The bottom is open and has notches for hoses and music trunk (item no. 036074 on page 18).

Material: plastic
Dimensions: 2 x 2 m, 2 x 3 m, 2 x 5 m.

For the work with the sound and hearing boxes, the hose is cut into pieces of the following lengths: 2 x 2 m, 2 x 3 m, 2 x 5 m.

No music rattle included.

Findikus Hearing Box

- Listen to your own voice and discover its versatility - Whisper and shout, hum or giggle. Helps children to develop self-awareness. Besides connection holes for inserting the hoses, this box has a big hole to slip inside. This way, it is possible to lay down in the resonating chamber – a cushion (38 x 38 cm, polyester cover) is included. For special insights and views: one of the side is made of acrylic glass.

Findikus Sound Box

- Drumming, scratching, rubbing, through a bowl filled with marbles or with musical instruments. Special worlds of sound can be created in and on the sound box. Also great for adding sound effects to stories! This box has many connection holes to insert the hoses – this way, many sounds / noises can be distributed. The bottom is open and has notches for hoses and music trunk (item no. 036074 on page 18).

Findikus sound experimentation centre

Set includes Findikus hearing box (014044), Findikus sound box (014043), 1 hose (25 m) that can be cut to (014046) size. No music rattle included.
Touch Dominos

7 different materials have been stuck onto the dominos. At the beginning of the game, the players can feel the materials and think about what they resemble. The game is played blindfolded. Each player takes the same number of dominos and puts them in their feeling bag. To put down the dominos, players have to feel the dominos that are on display and find the matching dominos in their bag. The game is also great for involving visually impaired players.

Contents: 28 dominos made from birch plywood (4.8 x 9.8cm, 6mm thick), 4 blue cotton bags (30 x 30cm), 4 blindfolds, 1 set of instructions.

Players: 2-4.
Game duration: variable.
Age: 3+

Hose Telephone

Talking with each other through the hose. This hose telephone is a ton of fun. Although it works without any technology, the voices can be heard well in the receiver.

Dimensions: Hose is approx. 6 m long.
Material: wooden receiver and flexible plastic hose.

Age: 3+
112957
Foot Sensations Path
“Seeing” with the feet. In order for it to work, the children must be walking on the path barefoot and blindfolded. While doing so, everybody can describe what he or she feels, and guess what material it is. The foot-feel-path consists of 10 frames, 4 pillows that can be filled and 6 feeling tiles: Taffeta, long fiber, velour, terry cloth, bast, netted fabric. The feeling pillows and tiles are removable and can be washed in the machine just like the frames at 30 °C.


Dimensions: 51.5 x 51.5 x 51.5 cm, pillows 47 x 47 cm.

Age: 3+

This game supports
• sense of touch
• social contact

10 Frames

4 Cushions for feeling

6 feeling tiles

Taffetta
Velour
Terry cloth
Long fiber
Bast
Netted
070387
Cup Carousel
The cup carousel holds sense materials, coloured pencils, hands-on materials, beads and more. Includes 9 white melamine cups. Contents not included.
Material: birch plywood.
Dimensions: wheel Ø 35cm, H approx. 8.5cm, hole Ø approx. 7cm.
Age: 3+

073316
Weaving Circle
There are a variety of different uses for the colourful, robust weaving circle. It is a fun way to teach children learning content and to support fine motor skills, hand-eye coordination and concentration.
0, 3, 6, 9, 12, 15, 18 …
Each number sequence in the tables from 1 to 10 becomes a clear, symmetrical pattern where children can check by themselves if it is correct. Great shapes and figures can be woven, even without numerical skills. Whilst doing so, children intuitively acquire colour perception and first knowledge of figures. With 10 colourful wooden buttons and printed numbers from 0 – 9.
Contents: 1 weaving circle, 3 weaving strings.
Material: birch plywood.
Dimensions: Ø 18cm, H 3cm, strings (red, yellow, blue) approx. 15 cm.
Age: 3+
**Sensory Development**

2 Boxes full of Threading fun

**Made in Germany** **NEW**

020596  
Threading game box  
The two stackable boxes contain all sorts of accessories for versatile threading fun. Each box has a handle, and one of them is divided.  
Contents: 470 pieces  
Material: wood  
Size of the boxes: 55.5 x 30.5 x 19 cm.  
Age: 3+

**NEW**

025250  
Roller base  
Frame base with 4 casters to build your own assembly kit vehicle. Size: 58 x 32 x 16 cm.

This game supports  
• fine motor skills  
• understanding of shapes and numbers  
• creative play

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**Contents:**  
470 pieces  
3 square threading panels (20 x 20 cm) for free threading designs  
each 2 threading panels crocodile, lion and zebra, each with 1 threading cord  
each 5 blue, green, brown and red threading cords  
10 yellow threading cords  
10 threading sticks to make threading beads  
470 pieces

**bambini beads in various geometric shapes (e.g. animals, flowers, vehicles)**  
round beads (Ø 2cm)  
bambini beads in various geometric shapes (e.g. ellipse 5 cm)

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Fiddling Cushion

- A 054071 “Frog”
- B 054072 “Beetle”
- C 054073 “Fish”
- 053090 Set, 3 pieces (frog, beetle, fish)

Fiddling Cushion

Each item of “clothing” can be opened in a different way. All common fastenings can be found here:
- Press studs, hook and loop, zip, buttons, toggle, belt, clips, hooks and eyes and laces. Each animal has 3 items of clothing and 4 or 5 fastenings. “Undress” the animals to find a little secret compartment on their tummy. A reward could be hidden there for encouragement. Attach the cushions to a wall to make an attractive decoration.

- Material: Outdoor fabric made from 100% polyester with foam filling, Handwash.
- Dimensions: 39 x 39 cm, 2 cm thick.
- Age: 3+

This game supports:
- fine motor skills
- concentration
- eye-hand-coordination

Sensory cottage

The sensory cottages are very versatile: For hiding in, exploring, touching and feeling, exhibiting, role playing and storing items. The cottage can be filled when the curtains are opened. Even when the cabin is closed you can peek through the small hole and recognise details. Set comprises of 3 different coloured sensory cabins (yellow/orange, green and blue) to attach to the wall, includes mounting materials. Washable at 30 °C in the gentle cycle.

- Material: polyester.
- Size (approx.): W 17 x H 25 cm.
Sensory Development

Wondrous Wall Wizardry

NEW

Wall magic

H 052953 Peacock,
closed W 23.5 x H 31.5 cm,
opened W 50 x H 42.2 cm

I 052954 Flower,
closed W 22.2 x H 32 cm,
opened W 50 x H 45.5 cm

K 052955 Butterfly,
closed W 23.5 x H 32.2 cm,
opened W 50 x H 39 cm

The peacock, flower, and butterfly can't make magic, but they are magical. If you pull evenly on the strings then the peacock opens its colourful tail, the flower blooms or the butterfly opens its brightly coloured wings. All three wall elements are bolted to the wall. Delivery incl. fastening materials and mounting instructions.

Material: plywood, 3 - 8 mm thick.

037105 Flower
037106 Car
037107 Shoes
037108 Jacket
037109 Set, 4 pieces (Flower, Car, Shoes, Jacket)

Motor skills Cushions

The brightly coloured cushions are visually appealing and tactile. There are various materials to be touched and played with by little fingers. The flowers can be unbuttoned and rearranged. The jacket has a zip and a press stud. Threading and tying shoelaces can be learned on the shoes. The fire truck has belt connections. The four metal eyelets mean that the cushions can be hung on the wall.

Dimension: 39 x 39 x 1.5 cm

Material: foam, 100% polyester cover, metal eyelets. The cushions can be hand-washed.

Age: 3+

This game supports
• fine motor skills
• concentration
• eye-hand-coordination

www.house-of-education.com
This game supports
• fine motor skills
• eye-hand-coordination
• concentration

133486
Fastener Cube
It has all kinds of “fasteners”, from laces, plastic buckles, buttons to a belt buckle and more. It helps children train their fine motor skills and to learn essential skills for everyday life. But things become even more exciting when the fasteners are opened. Then, a fun mirror or sophisticated netting with a colourful glass nugget to slide back and forth will appear. Or even a little pocket where a sweet reward can be hidden. Well now, what’s that? Open the big belt buckle to look through the cube! This “spy hole” is also a wonderful place to keep objects for touching and it goes without saying that nobody is allowed to poke through from the other side! Material: solid foam core, cover made from outdoor fabric with 100% polyester, netting, mirror foil, hook and loop fastenings.
Dimensions: 30 x 30 x 30cm.
Age: 1½ +

133782
Lock House
Everything is locked up. Each door is bolted or locked differently. Therefore, no magic word is needed to open the doors, but just dexterous fingers. The roof can be opened as well, e.g. to hide little things in the bins behind the 4 doors. Key chains ensure that nothing gets lost.
WARNING! Not suitable for children under 3 years.
Dimensions: 26 x 25 x 35 cm.
Material: wood, metal.
Age: 3+

110651
Feel-it Box
For variable fillings. Is it a stone or a chestnut? The children are supposed to feel only with their hands what is really in the feel-it box. The contents can be changed over and over again. With sliding lid and stacking edges; opening: fabric with elastic band.
Dimensions: 125 x w 15 x h 15 cm.
Age: 3+

Hide and Close
Many elements to discover under the fasteners:
Which worm clamp fits?

133780
Catch the worm!
The colour dice decides who can try to catch the worm. But before that can happen, each player has to look closely. Each set of pincers is different, so not all of the pincers can catch all of the worms.
The worms are placed in the board in the holes provided. A tricky task!

Contents: 4 boards each with 8 worm pegs in 4 colours, 4 pincers, 1 magnetic board (30 x 30 cm), 1 dice. And instructions with many game variations.

Dimensions: Pincers 16 - 17 cm long, worm Ø from 0.8 - 3 cm, L 4 - 10 cm, board side length 11 cm.

Material: Wood.

Players: 2 - 4.

Age: 5+

This game supports
• eye-hand coordination
• concentration
• fine motor skills
Shape Finder

"Shape Finder - Geometric Shapes" is all about perceiving three dimensional shapes and figures, as well as visual imagination and retentiveness. The materials help to develop haptic-tactile and visual perception and the links between them. "Find the same shape", "find pairs of shapes", "remember the shapes" - these are just three of the ideas for play for complex visual and tactile-haptic shape perception offered by "Shape Finder - Large and Small". The third shape finder game, "Similar Shapes", is all about perception of shape features and comparing and recognising similarities. In this game, visual imagination and retentiveness, as well as abstraction and reproduction are fostered, along with other skills. Each shape finder game includes 2 feeling bags, 1 egg timer and 1 set of instructions.

Material: shapes made from beech wood.

Dimensions: image cards 9 x 9 cm.

Players: 1 - 3

Age: 3+

This game supports
• sense of touch
• differentiation of form and size
• concentration
• combinatory skills

3 different games:

analyse picture card, find the corresponding form.

A  Geometric Shapes

Feel and combine 16 geometric shapes

B  Large and Small

Distinguish 36 shapes according to size

C  Similar Shapes

Distinguish 20 complex shapes

With detailed guidance
**Handling**

**101700**

**Peg Game with Figures**
Recreational and therapeutic tool for children, adults and seniors with and without motor skills impairments. The main aim of the exercise is to promote gripping motor skills, finger strength, visual discrimination skills, perception and concentration. As well as free play the figures can be „built“ onto the template sheets according to the game versions. The game allows for different types of use in different degrees of difficulty.

Contents: 20 template boards (10 with a yellow border and 10 with a blue border), 80 coloured pegs, 14 chipboards, 1 set of instructions.


Age: 3+

This game supports
- fine motor skills
- concentration and perception
- eye-hand coordination

**134882**

**Vario**
Children can use both sides of the very stable tray for sorting, laying and experimenting. One side is white; the other black side can be used as chalkboard. Both sides are magnetic. 17 magnetic wooden bars allow to build flexible subdivisions.

Contents: 1 magnetic board (backside chalkboard), 17 wooden bars

Dimensions Frame: L 33 cm x B 4,5 cm

Material: Frame and borders: beech

Age: 1+

This game supports
- perception and coordination
- close observation
- sorting
- logical thinking

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Animal Stack Fun

Quak, quak, quak!

by Color
Order or role play

for storing and stacking

038345
Parquet „Cheeky frogs“ 3D
The cheerful frogs can be sorted by colour, stacked into a tower, laid flat next to each other or stood up to be three-dimensional. As they only differ in colour they always fit perfectly next to and on top of each other. Who will build the tallest frog tower? Who will manage to extract one or more frogs from the pyramid? A sensitive touch and concentration are needed here. Encourages: visual perception, shape and colour differentiation, hand function, concentration, dexterity, attentiveness and creativity.

Contents: 25 wooden frogs (6.3 x 6.5 cm, 2.5 cm thick) in 5 colours.

Players: 1 or more.

Ages: 1 ½ +

038339
Parquet „Cheeky frogs“ 3D, large pack
For everyone who can’t get enough of fun frog arranging.

Contents: 100 wooden frogs in 5 colours.
This game supports
• visual perception
• concentration
• creative play
• combinatory skills

133815
Mandala Puzzle “Butterflies”
A wide range of possible educational and therapeutic uses! Countless won-
derful mandalas can be created with the colourful butterflies. The free, creative
arrangement and design has a calming effect and also helps to develop visual
perception, hand-eye coordination, as well as concentration and attentiveness.

Contents: 12 wooden pieces.
Dimensions: approx. 9.5 x 5.5cm.
Age: 3+

036411
Parquet chameleon
Countless designs can be made from the various coloured shapes -
the pieces always fit together. Shape and colour differentiation is practised
in play, and creativity is encouraged. Printed on one side.

Contents: 48 wooden pieces.
Material: plywood. In 8 different colours. 6 mm thick.
Age: 3+

133132
Parquet “Fish Parquet”
One shape, lots of colours, endless puzzling possibilities. The fun wooden fish,
which are printed on both sides, can be joined together to make many and
varied patterns and shapes. One fish always fits another, so there are no limits
to creativity. The bright colours and the pleasantly smooth surface of the
pieces, in particular, will make players want to get started straight away.

Improves: visual perception, differentiating between colours and shapes,
concentration and attentiveness, creativity.

Contents: 48 wooden pieces
Age: 3+

037977
Parquet „Fish“, large pack
Size: fish 5 cm long. Back and front with different printed patterns.
Players: 1 or more.

Contents: 300 wooden pieces.
Age: 3+
Sensory Development

027350
Nagli
The colorful nails can easily be hammered into the soft foam block. Children can hammer pictures using the geometrical shapes (foam also) or just create colorful patterns with the nails. The material is extra light and soft so that children don’t have to spend much physical power to have a sense of achievement.

Contents: 1 foam block with slots (28 x 28 cm) for extra easy hammering, 1 foam block without slots, 21 foam shapes (triangle, circle, square) in different colors, 50 colored plastic nails, 2 plastic hammers.

Material: EVA Foam
Age: 3+

091879
Splish Splash Fishing Set
These little magnetic sea creatures are already very excited. Then they start jumping up! Which player will manage to catch them?

Equipment: Lycra, plastic fishing rod with magnet.
Sizes: Crabs 8 x 10 cm, fishing rod 19 cm long.
Includes: Crabs, turtles, fish, shrimps and starfish - 2 of each, 4 fishing rods. 14-part.

Players: 1-4
Age: 2+

134379
Magnet Game
Fishing, a different way. All fish are swimming higgledy-piggledy in the sea. Instead of a fishing rod with hook, each player has a colored magnet pen. With the same, the player tries to bring the fish family of his or her color back together. This requires dexterity, patience, strategic thinking, but also mutual consideration. The magnet pens are attached to the frame with a cord and can be stuck sideways into the frame. The game instructions are printed on the game plan. This game is ideal for the foyer or waiting areas, because nothing can get lost and it is always ready to play.

Type: allocation game.
Dimensions: Ø 54 cm.
Material: game board made of multiplex wood birch, acrylic pane.
Players: 1-3
Age: 3+

This game supports
• eye-hand coordination
• understanding of colours and forms
• skills